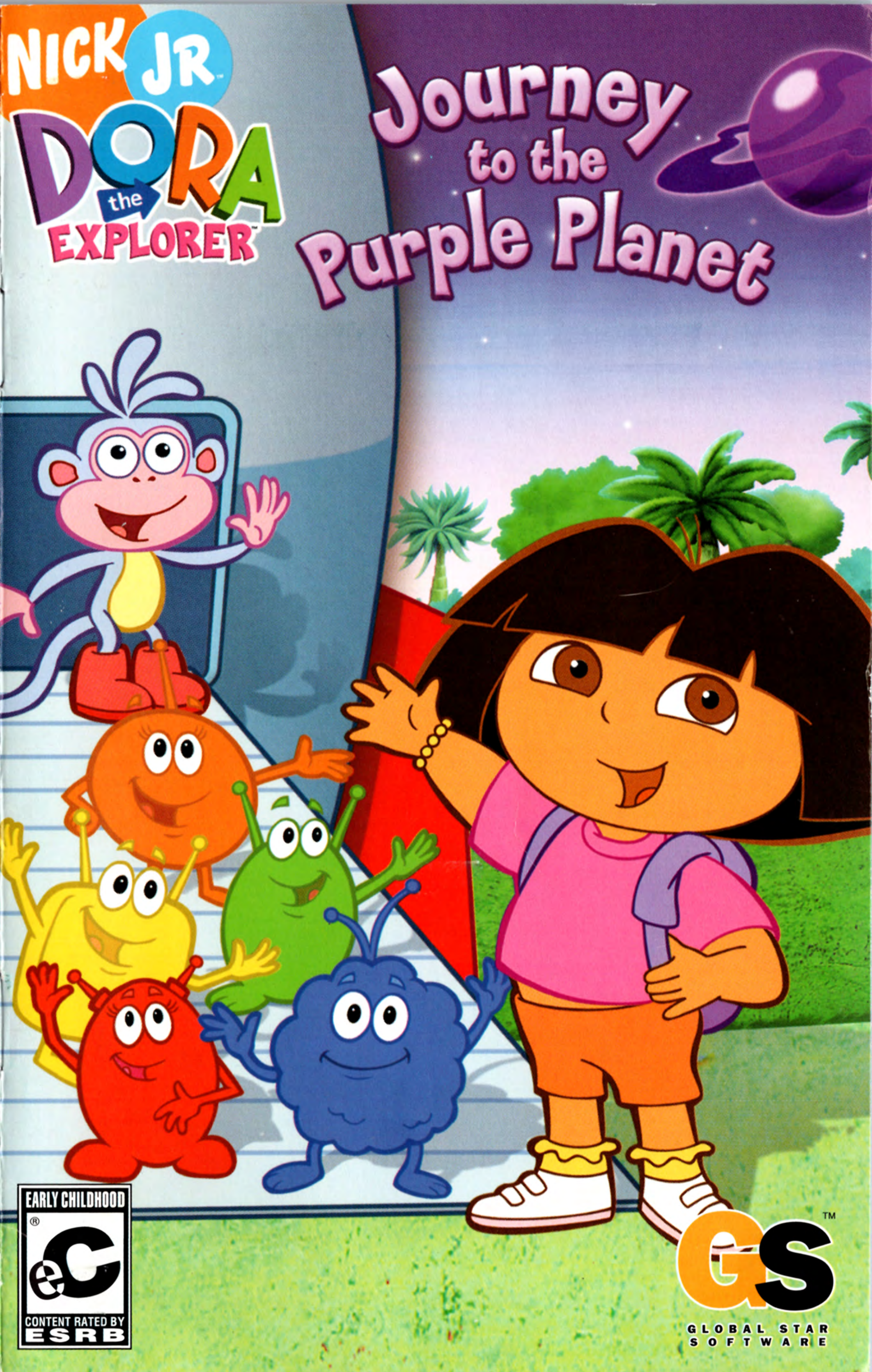
NICK JR.

DORA the EXPLORER

Journey to the Purple Planet



EARLY CHILDHOOD

eC

CONTENT RATED BY ESRB

GS™

GLOBAL STAR SOFTWARE

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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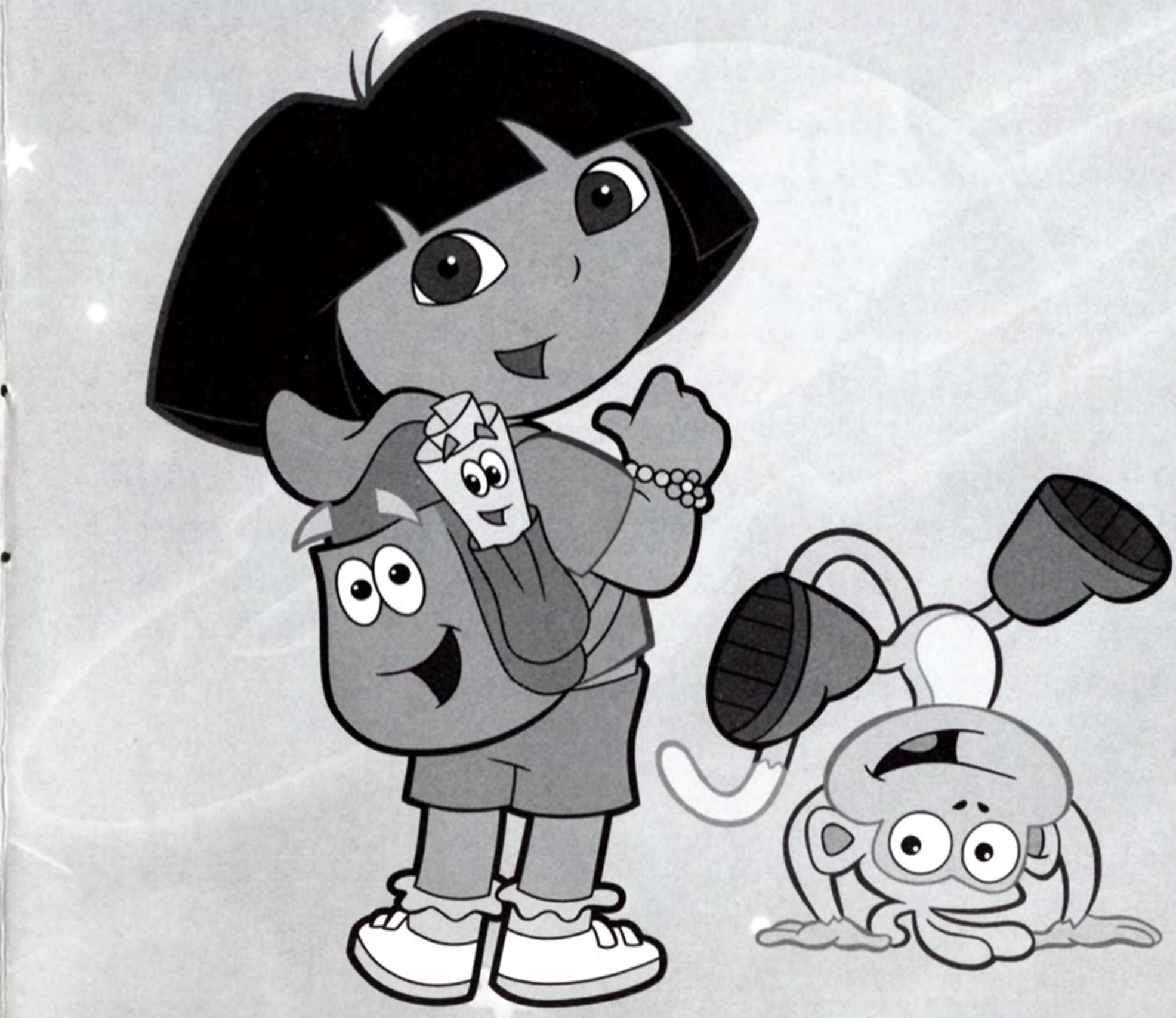
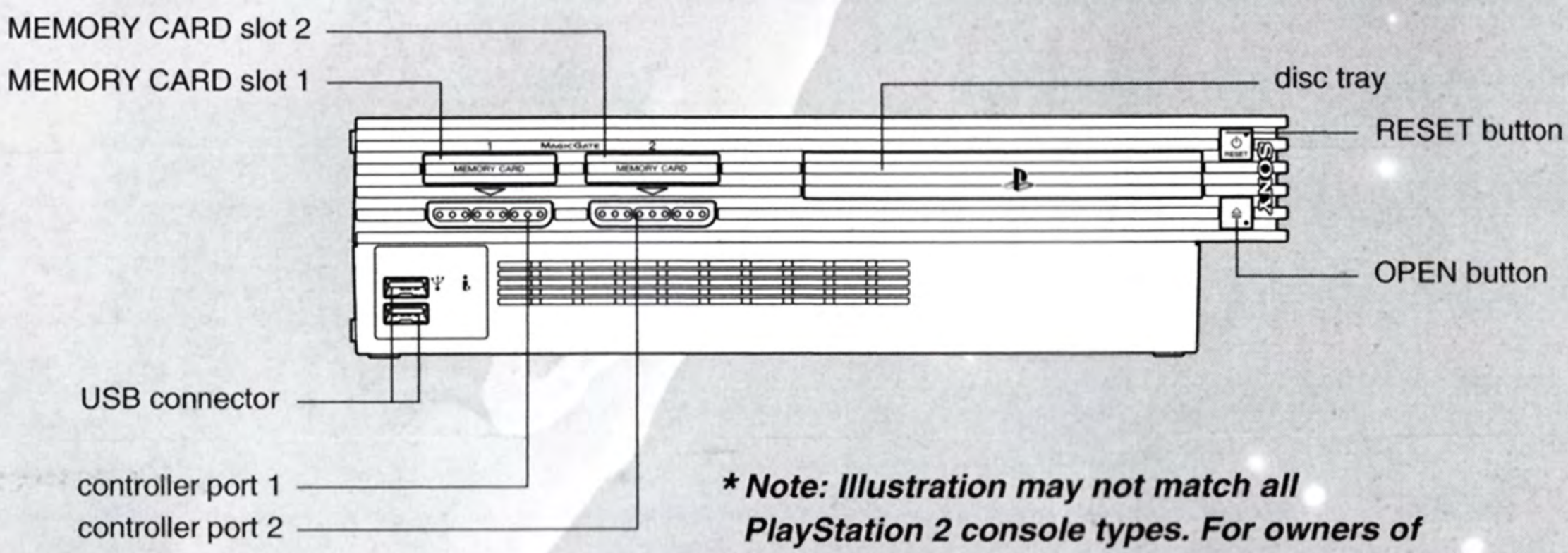


Getting Started



** Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.*

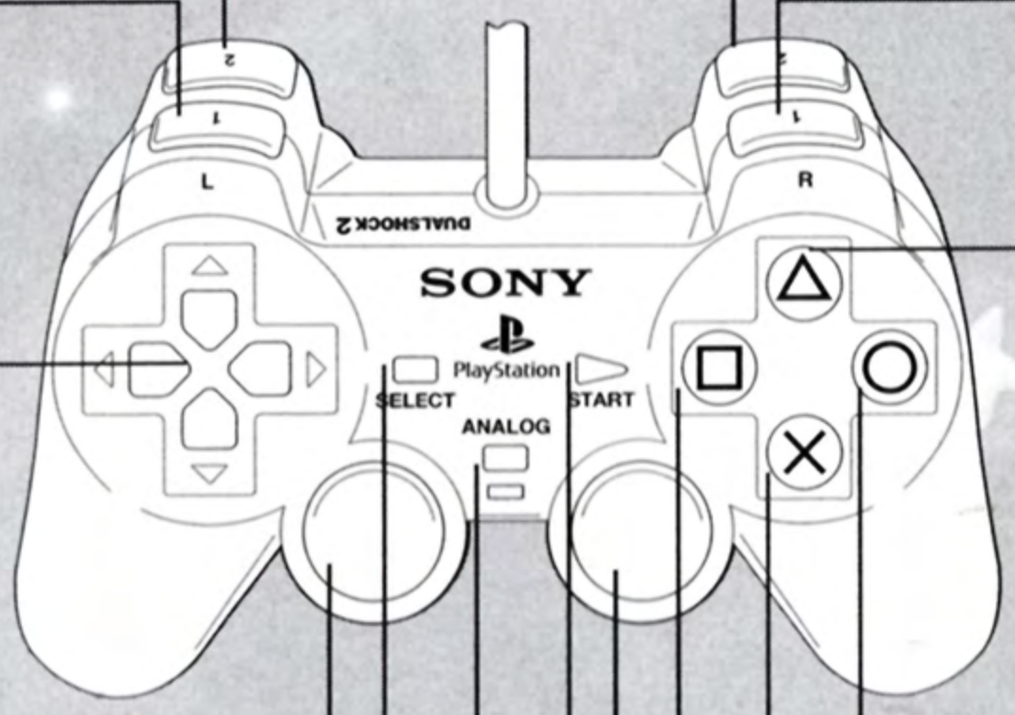
Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the display will open. Place the DORA - JOURNEY TO THE PURPLE PLANET disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

Starting Up

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



L2 button
L1 button
R2 button
R1 button
directional buttons
left analog stick (L3 button when pushed down)
SELECT button
ANALOG mode button
START button
right analog stick (R3 button when pushed down)
△ button
○ button
× button
□ button

Menu Controls

START button	Start / Pause / Return to game
D-Pad Directional buttons	Highlight selection / Adjust volume
Left Analog Stick	Highlight selection / Adjust volume
⊗ button	Confirm selection / Accept
△ button	Cancel selection / Return to previous screen

In-Game Controls

⊗ Button, □ Button, △ Button, ○ Button – Jump / Action Button

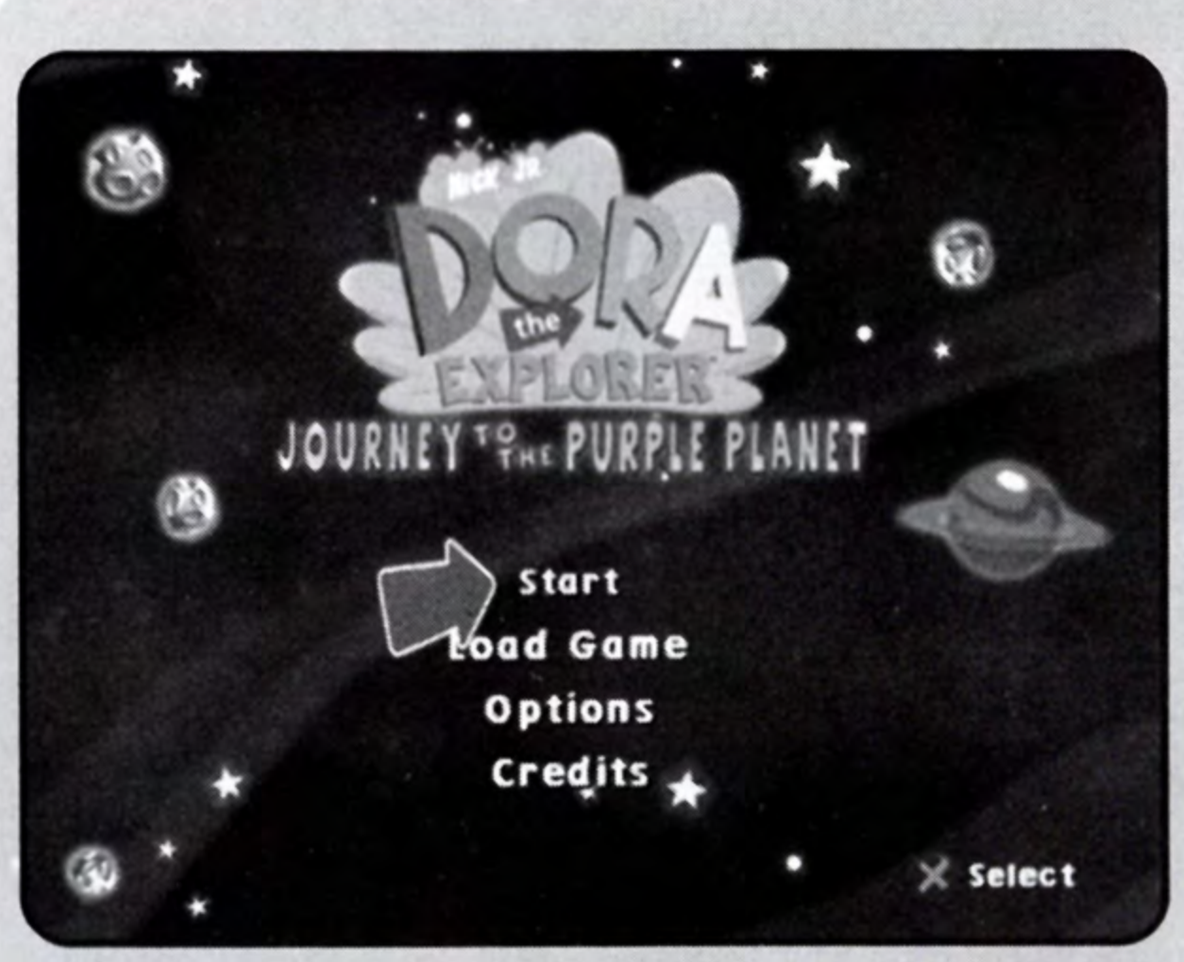
Left Analog Stick and D-Pad – Move

Menu System

The following menus will help you navigate around the game:

Main Menu

You'll see this menu when you start the game.



Start
This starts the game. You will start with your last saved location. If there is no prior saved location, you will start at the beginning of the game.

Load Game
This is where you can select a different profile. If more than one child is playing the game, please make sure that each child selects his own profile so each child progress will be saved.

Planets
As you reach planets, they will become unlocked. You can select this option to go directly to any unlocked planet and play it again.

Options
Select this option to set various game settings.

Credits
This will list all of the people that created the game.

Pause Menu

When playing the game, you can press the START button at any time to bring up the Pause Menu and pause the game.

Resume
Resume the game where you left off.

Restart
Restart the game from the beginning of the location.

Options
Opens the options menu to adjust various game options.

Exit
Exit back to Main Menu.

Options Menu

Music
Adjusts the music volume.

Effects
Adjusts the sound effects volume.

Subtitles
Turn the subtitle text on and off.

Select Profile Menu

The Select Profile Menu is accessed automatically on start of the game. It can also be accessed from the Main Menu. Once here, use the directional buttons to select the profile you wish to load. Selecting an empty slot will require you to create a new profile. Selecting a slot containing an existing profile gives you the option of creating a new profile or loading the existing one. If there is no memory card installed containing Dora game data, you will be asked to insert a memory card into MEMORY CARD slot 1.

Saving and Loading

Saving

At the end of each level, the game will ask if you wish to save the game. This feature will require a memory card (8MB)(for PlayStation®2). More information about the memory card can be found in the memory card section at the beginning of this manual (page 2).

Loading

The Load Game Menu can be accessed from the Main Menu. Once here, use the D-Pad to select the MEMORY CARD slot that holds the memory card (8MB)(for PlayStation®2) where you saved your game.

Heads Up Display (HUD)

The HUD displays important information about your current status in the game.

Gem Collection

When you collect a gem, the total number of gems that you have collected will appear in the upper right hand corner of the screen.

Mission Icons

Sometimes when Dora is on a mission, icons will appear in the upper left hand corner of the screen. These icons will first appear in a grayed out state but as Dora advances in her mission, these icons will fill in. Once Dora has all of the icons filled in, she will have completed her mission.

Mission

Flinky, Plinky, Inky, Dinky and Al are friendly space creatures who have landed on Earth. However, they need Dora's help! Their space ship has broken down and they need to get back home, to the Purple Planet. Dora and Boots need your help to lead their new space creature friends back home. To get them back to the Purple Planet, Dora and Boots will have to visit four other planets and find the keys to open the Space Tunnel. Once the Space Tunnel is opened, they will be able to fly straight back to the Purple Planet.

Will you help Dora and Boots?
Great! Let's go!
¡Vámonos!

Yellow Planet

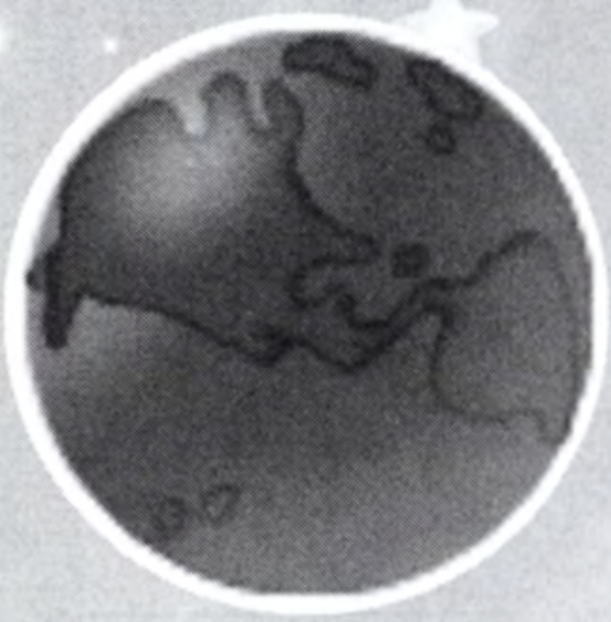
Explore giant bubbles with Dora and Boots on Yellow Planet as they search for the Yellow Key!

Red Planet

Ride the conveyor belts on this high-tech planet as you help Dora and Boots find the Red Key!

Planets

Earth



Help Dora and Boots find Isa and borrow her Rocket Ship.

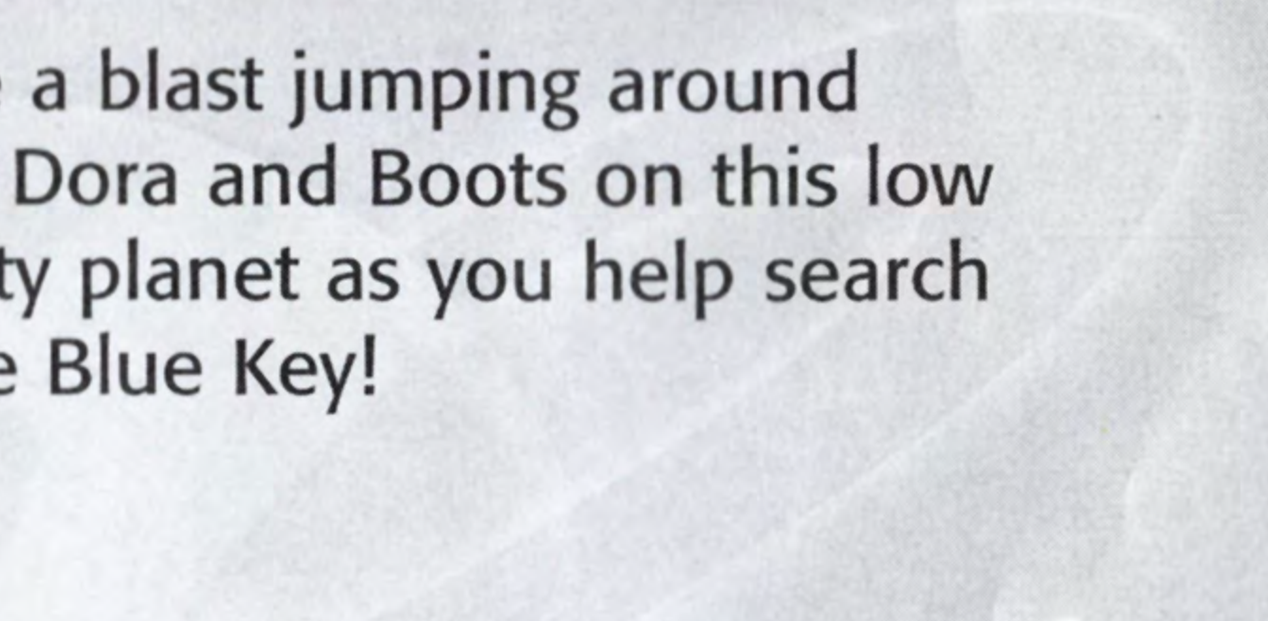
Green Planet

Join Dora and Boots as they slide around on this slippery planet in search of the Green Key!

Blue Planet

Have a blast jumping around with Dora and Boots on this low gravity planet as you help search for the Blue Key!

Purple Planet



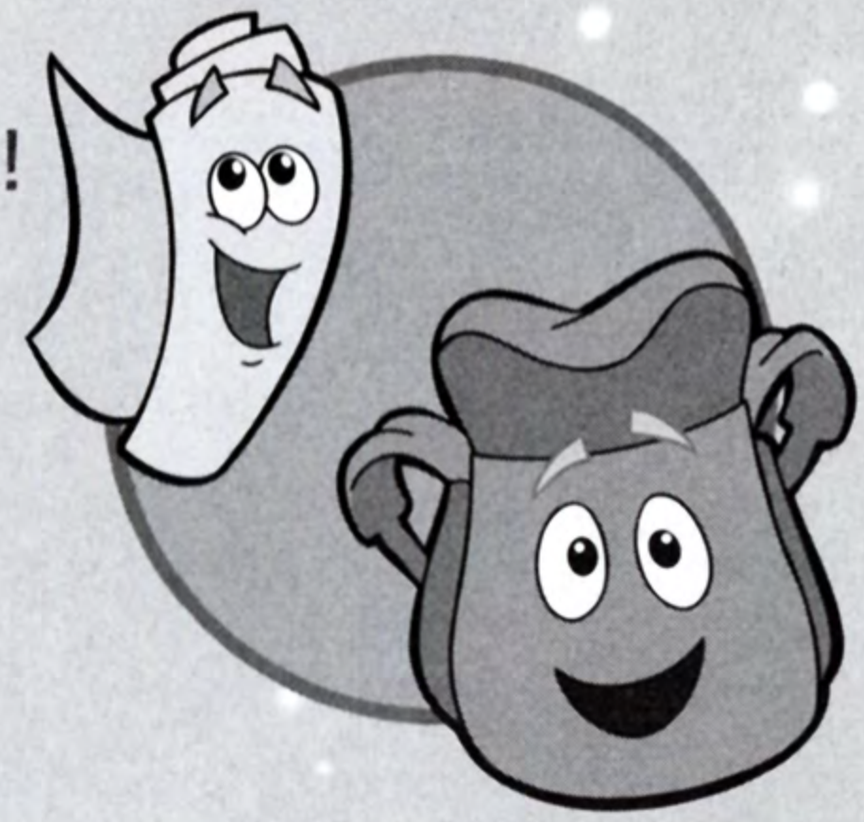
Hooray!
We did it! ¡Lo hicimos! We helped our space creature friends return home to the Purple Planet!

Characters

Dora
One brave explorer, ready for adventure!

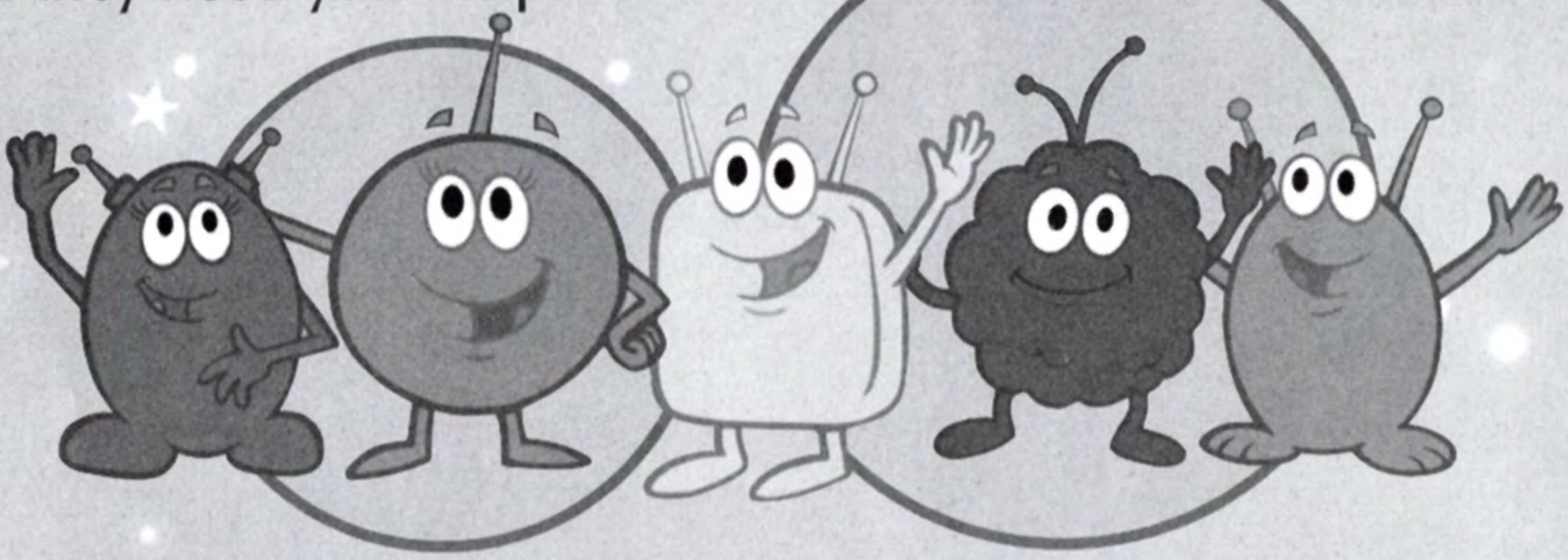
Boots
Dora's best friend and helper!

Map
Map will tell you which way to go!

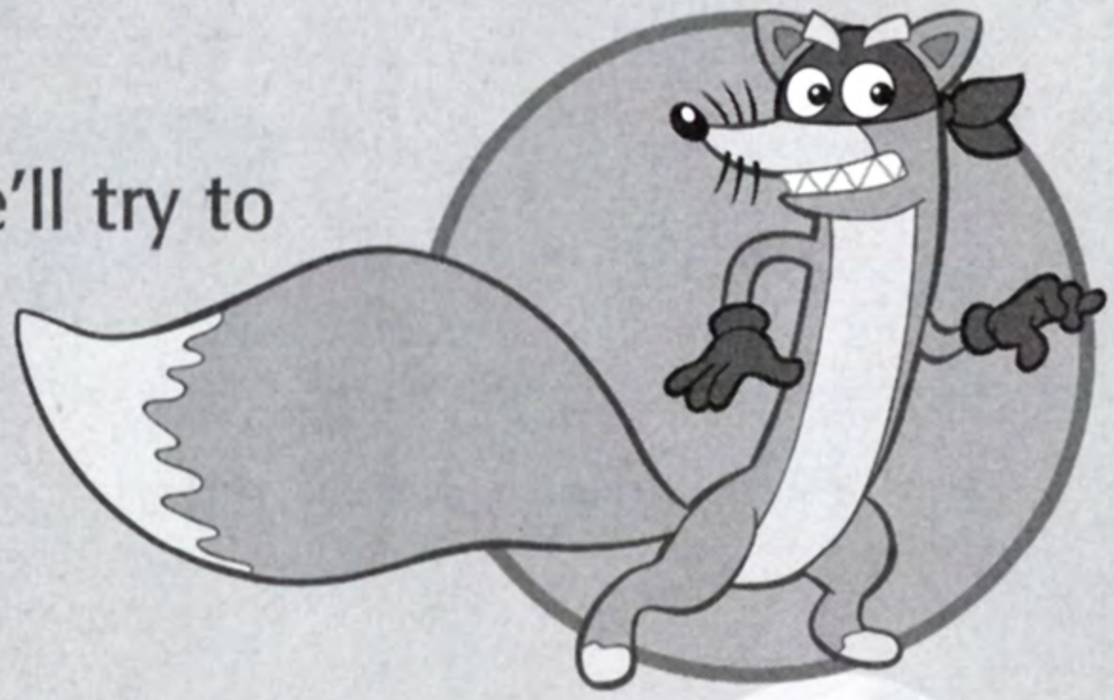


Backpack
Backpack always has what you need for your adventure!

Flinky, Plinky, Inky, Dinky and Al
They are your space creature friends!
And they need your help!



Swiper
Watch out for Swiper! He'll try to swipe stuff you'll need on your adventure!

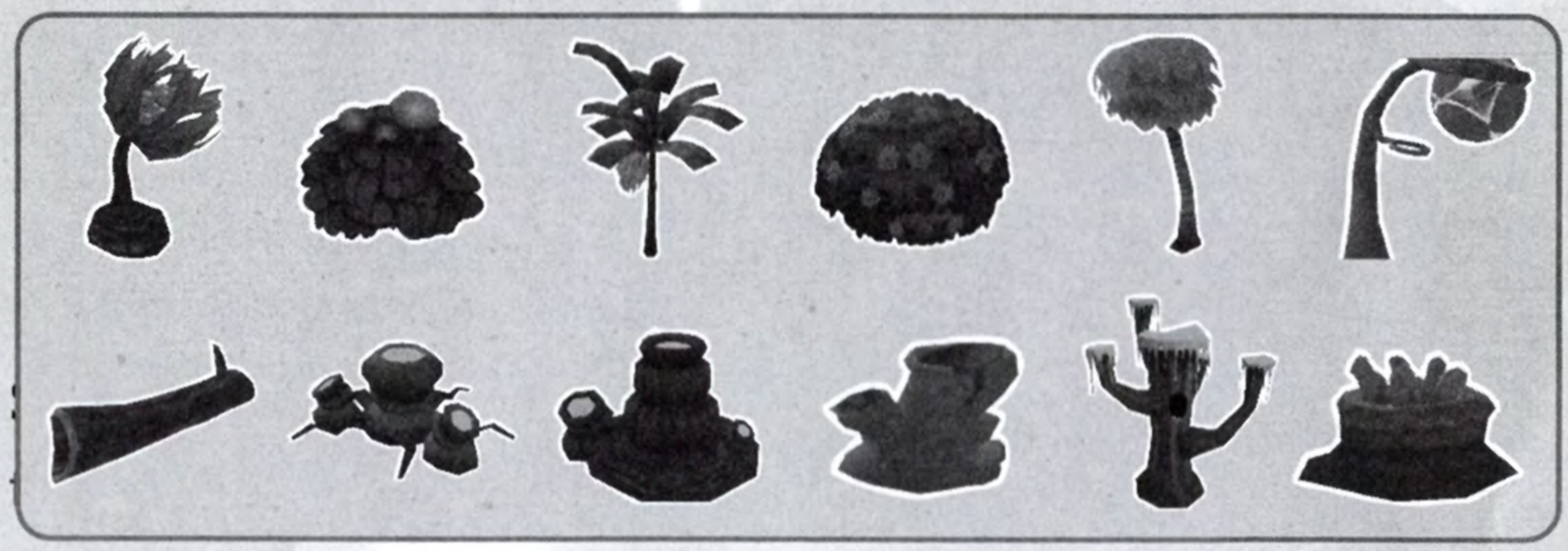


Interactive Objects

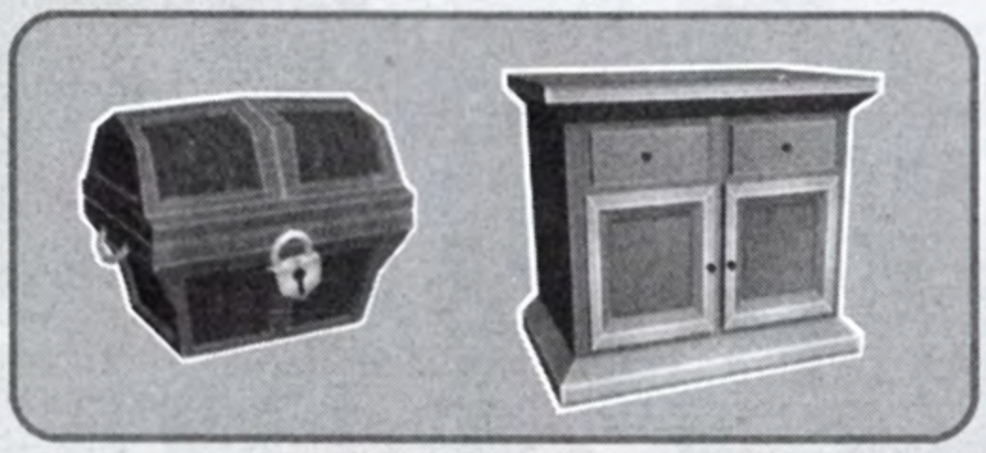
Bouncers – Dora can jump on these objects to bounce into the air and reach high places.

Spring Boards – Dora is transported up, over and across obstacles with these objects.

Bushes, Trees and Logs – Boots can help find hidden gems in these places.



Chests – Boots can help find hidden gems in these places.



Slides – Dora slides down these slopes.

Credits

Monkey Bar Games

A Division of Vicious Cycle Software, Inc.

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Jessica Harper

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VO Script Writer
Brian Bromberg

VOICE TALENT

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Boots:
Harrison Chad

SUPPORTING CAST:

Al:
Henry Gifford

Backpack:
Sasha Toro

Computadora:
April Stewart

Dinky:
Aisha Shickler

Flinky:
Marc Weiner

Giant Robot:
Nathan Carlson

Green Alien:
Henry Gifford

Green Planet King:
Nathan Carlson

Inky:
Katie Gifford

Isa:
Ashley Fleming

Map:
Marc Weiner

Plinky:
Harrison Chad

Robotic Talking Door:
Nathan Carlson

Robotic Pipe Organ:
Nathan Carlson

Tito the Turtle:
Harrison Chad

Turtle Voices:
Henry Gifford

Swiper:
Marc Weiner

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West Coast Studio - VoiceTrax West (Los Angeles, CA)

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West Coast – David Artuso

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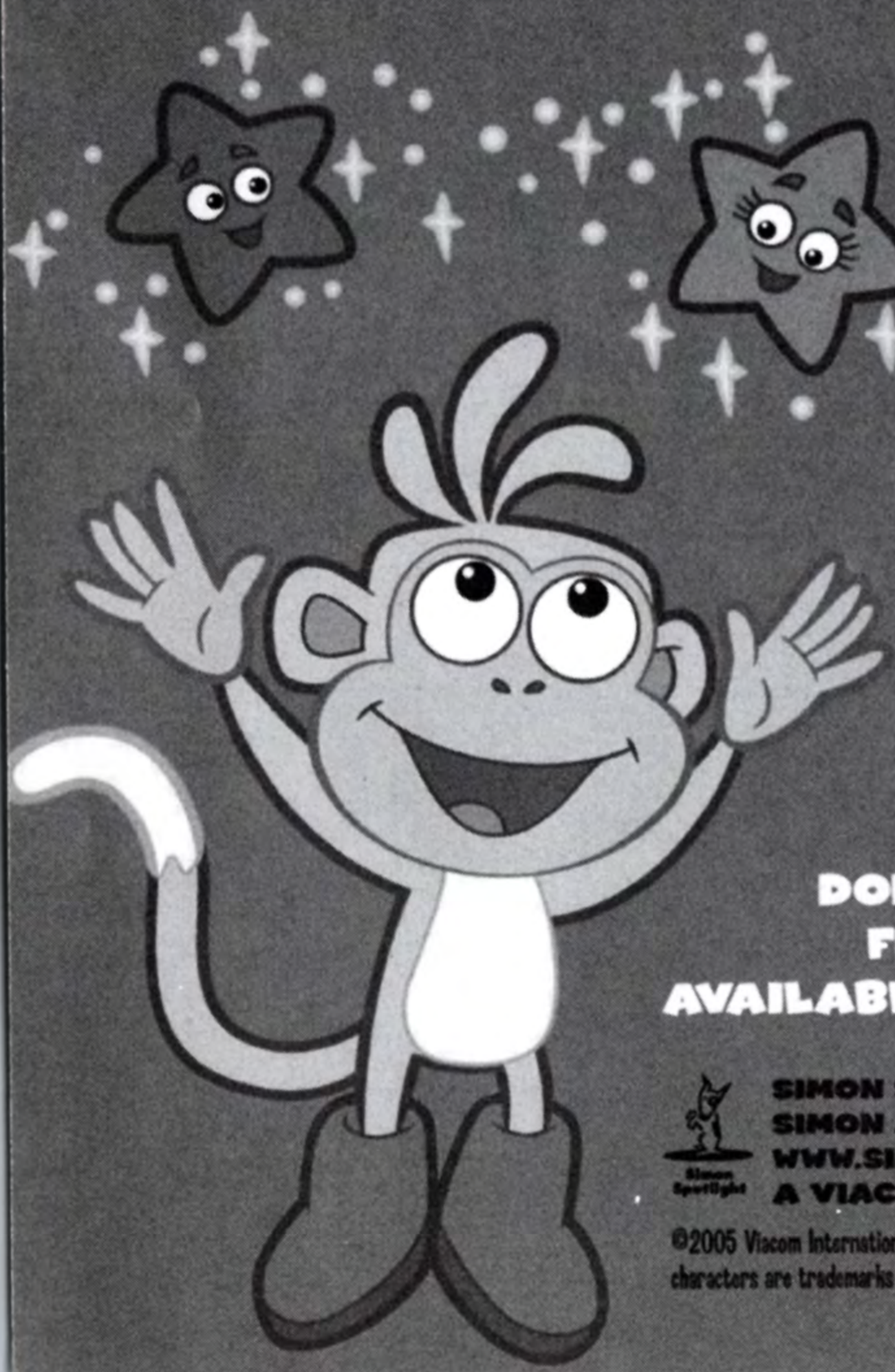
STAR LIGHT, STAR BRIGHT, I WISH TO READ WITH DORA TONIGHT!



NICK JR.
DORA the EXPLORER

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NICK JR.

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